



Prodigy Program

Syllabus – Intro To Chess Crash Course

The [ChessUniversity.com](https://www.chessuniversity.com) **Intro To Chess Crash Course** offers comprehensive instruction for beginners, including first-time players, who want to learn chess. This course caters to players of all ages whose chess strength is below the rating of 900 Elo (novices and beginners) and is completely free. This course also serves as the prerequisite for the Prodigy Program, the world's premier online chess learning program.

Course Package

The Prodigy Program **0-899 Elo Intro To Chess Crash Course** includes:

- 20 video lessons with premier chess coaches including Kairav Joshi, FM Dalton Perrine, FM Arne Jochens, and IM Kostya Kavutskiy
- 7 worksheets each containing 10 problems to solve and the associated solution sets
- Tips and principles for the different phases of the game
- General information, FAQ, and suggestions for further improvement
- Checklist to keep your study organized (start with this)

Tuition is \$0 – it's free! The tuition for the **Intro To Chess Crash Course** was waived so everybody can benefit from it. Entities such as schools, chess clubs, and senior centers may use this resource for free to grow chess in their community too.

Course Curriculum

Here are the key topics covered in the **0-899 Elo Intro To Chess Crash Course**:

- Brief introduction to the world of chess and benefits of playing
- Getting acquainted with the chess board, chess pieces, and the coordinates of squares
- Learning the objective of the game and how the different pieces move
- How to capture pieces and special rules such as castling and en passant
- Introduction to tactics, forcing moves, incorrect assumptions, and common mistakes
- Different ways a chess game can be won or drawn and determining if a position is checkmate

- Types of advantages in chess, control of squares, and protected vs. unprotected pieces
- Basics of one-move calculation, logic, and thought process
- Fundamental tactics such as forks, pins, and skewers and useful chess vocabulary
- Essential chess concepts such as material (points), attackers vs. defenders, and when to trade pieces
- Fundamental endgame checkmates such as king and two rooks vs. king, king and queen vs. king, etc.
- Practicing common one-move checkmates and improving pattern recognition
- Understanding key principles of the three phases of the game: opening, middlegame, and endgame
- How to further improve at chess

Contact Us

If you have any questions, you may reach us via email at questions@chessuniversity.com.

If you find this course useful and would like to help us reach more people, please tell your friends about it. If you would like to further contribute to this project and help us make a greater impact, please let us know. A donation, sponsorship, or partnership would also help us succeed in this endeavor.